

**WONDER GROUP**  
**MTP Spring Term (1)**  
**(Helen's Sessions)**  
**Topic: Soundscapes**

**Overall Unit Purpose/Objectives:**

- To experience and respond to a variety of different sounds
- To have sound based experiences related to different places
- To respond to and/or begin to show recognition of sounds related to specific places
- To communicate needs, choices, feelings, opinions and ideas
- To develop use of own communication method(s)
- To maintain and develop use of the different senses throughout the curriculum
- To make links between experiences and recall recent past experiences
- To maintain and develop range of physical movements
- To develop and practice new skills across the curriculum
- To increase independence and engage in age relevant experiences

**Qualifications Worked Towards (KS4 Students Only):**

Asdan Transition Challenge: Sensory/Introduction and Progression  
Trinity Guildhall Arts Award: Bronze Award

**Circle Time-** See session plan- to be followed daily throughout half term with learning map target and communication focus  
**Sensology Workout-** Format to remain same throughout half term (see detailed session plan) sensory stimulus to change as below  
**TacPac-** Weekly session. This half term: TacPac 3  
**1-1 Sensory Sessions-** At least once a week, usually during circle time, individual programmes  
**Registration-** Individual activity programmes  
**Life Skills-** Weekly session- pupils combined with other secondary groups- various programmes  
**Library/Reading-** Fortnightly library Visit and book change / weekly reading and literacy session working towards individual targets  
**Music Therapy-** Individual sessions as advised  
**Expressive Arts-** Alongside Mandela Group- see separate plan  
**PE/Maths/Music-** See separate plans  
**ICT-** Taught across curriculum and through individual activity programmes  
**Communication Group** – Fortnightly in small group overseen by SALT

<b>Week Theme</b>			
<p>Week One w/c 01/01/18</p> <p><b>Back to School</b></p> <p>Weds- PD day</p>	<p><b>Circle Time</b> Name Response Greetings Song Day Sensory Stimuli Holiday News Sharing Arms Stretches Hand Massage</p>	<p><b>CLD</b> n/a- no session this week</p>	<p><b>Sensory Story</b> n/a- no session this week</p>
	<p><b>Communication</b> n/a- no session this week</p>	<p><b>Sensology</b> n/a- no session this week</p>	<p><b>Community Skills</b> Library visit and 1-1 reading sessions. Getting to know new Friday staff member- exploration of objects that link to her.</p>
<p>Week Two w/c 08/01/18</p> <p><b>Soundscape- Everyday Sounds</b></p>	<p><b>Circle Time</b> Name Response Greetings Song Day Sensory Stimuli Game- The sound of silence Arms Stretches Hand Massage</p>	<p><b>CLD</b> Painting with jingling brushes. White paint on black paper. Bells attached. Encourage different strokes and movements. Sounds of everyday items explore- things that may not usually fully focus in on eg. keyboard typing, phone ringing, footsteps in corridor etc.</p>	<p><b>Sensory Story</b> Sensory room session- magic carpet- explore various soundscapes.</p>
	<p><b>Communication</b> Individual communication targets including through ICT and switch enabled devices. Choices linked with topic work this week. Big Bang Pictures Choose and Tell</p>	<p><b>Sensology</b> <i>Mirror work</i> <i>Look-</i> light up gloves <i>Feel-</i> tacpac pom pom <i>Listen-</i> silence <i>Smell-</i> floral <i>Taste-</i> sticky sauce <i>Movement</i> <i>Bubbles</i></p>	<p><b>Community Skills</b> Library visit and 1-1 reading sessions. Exploration of the skoog- what sounds can we create? Choose intrusment for base sound.</p>
<p>Week Three w/c 15/01/18</p>	<p><b>Circle Time</b> Name Response</p>	<p><b>CLD</b> 2- Cabin- peaceful scenarios- slow light and sound</p>	<p><b>Sensory Story</b> Cabin based:</p>

<b>Soundsape: Peaceful Sounds</b>	Greetings Song Day Sensory Stimuli Game- Skoog- change the instrument each day Arms Stretches Hand Massage	focussed. Equipment on calming mode 3- What do we do that makes us feel calm? 4- How do we feel peaceful? Asdan TC TL:7 Music, massage, quietness, aroma, warm blanket (all as floor work) 5- massage story- peace at last – adapted to be a real family as opposed to bears	Revisit peachful scenarios Roll to Qube- sounds- what do we hear? Investigate the different sound walls. How do we react differently to different sounds?
	<b>Communication</b> Individual communication targets including through ICT and switch enabled devices. Big bang patterns- calming ipad cause and effect relaxation Light and soft sound control Sensory room- light control	<b>Sensology</b> <i>Mirror work</i> <i>Look-</i> slow quiet light- fibre optic spray? <i>Feel-</i> wrapped up in a blanket <i>Listen-</i> peaceful instrument <i>Smell-</i> lavender <i>Taste-</i> mash <i>Movement</i> <i>Bubbles</i>	<b>Community Skills</b> Group 1- Beach and Arcade- explore the differing soundscapes- wind on prom, crashing waves, seagulls, fish and chip shops, arcade sounds, coins clattering, people's voices. Group 2- library book change and communication session with SALT
Week Four w/c 22/01/18  <b>Soundscape: Beach</b>	<b>Circle Time</b> Name Response Greetings Song Day Sensory Stimuli Game- sandcastle challenge Arms Stretches Hand Massage	<b>CLD</b> 2- What's that sound? Cabin- beach sound bingo using soundboard. 3- Beach Trays- sand, water, shells, seaweed, pebbles, chip forks etc. fan blowing at as do, sound effects as explore with hands and feet.	<b>Sensory Story</b> Seaside experience- cabin- scenario created from group visit experience. Looped to build anticipation.
	<b>Communication</b> Individual communication targets including through ICT and switch enabled devices. Let's go to the seaside Switch control fan and wind machine Swicth control beach projector	<b>Sensology</b> <i>Mirror work</i> <i>Look-</i> things blowing <i>Feel-</i> sand <i>Listen-</i> seagull <i>Smell-</i> fish and chips <i>Taste-</i> salt and vinager <i>Movement</i> <i>Bubbles</i>	<b>Community Skills</b> Group 2- Beach and Arcade- explore the differing soundscapes- wind on prom, crashing waves, fish and chip shops, arcade sounds, coins clattering, people's voices. Group 1- library book change and communication session with SALT
Week Five w/c 29/01/18	<b>Circle Time</b> Name Response	<b>CLD</b> 2- Arcade sounds – control lights and sounds in	<b>Sensory Story</b> Second experience- Seaside

<b>Soundscape: Amusement Arcade</b>	Greetings Song Day Sensory Stimuli Game- Fruit machine Arms Stretches Hand Massage	cabin to replicate amusement arcade 3- Soundscape- create our own soundcape in reaponse to our visit. Use of swiches, shaking things etc. Turn into a musical performance- perform in assemsebly?	experience- cabin- scenario created from group visit experience. Looped to build anticipation.
	<b>Communication</b> Individual communication targets including through ICT and switch enabled devices. Choices linked with topic work this week. Arcade games Control of flashing lights & noise Light up floor square sensory room	<b>Sensology</b> <i>Mirror work</i> <i>Look-</i> flashing lights <i>Feel-</i> tray of coins- 2ps <i>Listen-</i> sound effect- grabber machine <i>Smell-</i> doughnuts – caramalised sugar? <i>Taste-</i> warm doughnuts <i>Movement</i> <i>Bubbles</i>	<b>Community Skills</b> Group 1- Launndrette experience. Explore the sounds of the laundrette. Have a go at using machines. Listen to the customers and staff. Experience use of place. Group 2- library book change and communication session with SALT
Week Six w/c 05/02/18  <b>Soundscape: Laundrette</b>	<b>Circle Time</b> Name Response Greetings Song Day Sensory Stimuli Game- all turn it- spin game Arms Stretches Hand Massage	<b>CLD</b> Group split- half do each activity each lesson. School based laundry session- washing using laundry room. Collect dirty items, use washing powder. Short cycle. Hand washing experience- dirty items, wash, rinse and hand to dry.	<b>Sensory Story</b> Cabin laundrette scenario or Wonder Group washing service
	<b>Communication</b> Individual communication targets including through ICT and switch enabled devices. Choices linked with topic work this week. Switch controlled washing machine Spinning devices and lights	<b>Sensology</b> <i>Mirror work</i> <i>Look-</i> spinning light <i>Feel-</i> wet washing <i>Listen-</i> spin cycle <i>Smell-</i> washing powder <i>Taste-</i> something foamy <i>Movement</i> <i>Bubbles</i>	<b>Community Skills</b> Group 2- Launndrette experience. Explore the sounds of the laundrette. Have a go at using machines. Listen to the customers and staff. Experience use of place. Group 1- library book change and communication session with SALT